

2024 Rush College Showcase – June 7 – 9, 2024

Brampton, Ontario

Rules and Divisional Setup

- 1) All Hockey Canada rules apply unless otherwise noted in this document.
- 2) **Game times:** Teams will have a 3-minute warm up. All games will consist of 2 x 23-minute stop time periods (Except Exhibition games). The last ten minutes of the third period will be running time when there is a five-goal difference or more. Timing will revert to stop time if the difference is reduced to less than five goals.
- 3) **Overtime:** There will be no overtime in the round robin games. Ties in the round robin will be recorded as such in the standings. In the event of a tie in the play-off games there will be overtime to decide the winner. Overtime will be sudden death of three minutes off three on three skaters plus a goalie. If after overtime the game remains tied, the tie will be broken via a shootout.

In the case of penalties during overtime, no team shall go down to less than 3 skaters and the non-penalized team will add a player if required (3 on 3 becomes 4 on 3) until the first stoppage in play after the penalty has been served.

- 4) **Shootouts:** Shootouts to break a tie in the final start with a 3-player shootout. One player from each team will start at centre ice and skate in on the opposing goalie. Shootout on each goalie will take place simultaneously. If the game remains tied after three shooters, the shootout becomes sudden death. Shooters cannot repeat until all skaters of a team have taken a shootout attempt. Any player serving a penalty that has not expired by the end of overtime play may not participate in the shootout.
- 5) Minor penalties will be two (2) minutes. Penalties that are being served at the end of the third period will continue until completion during overtime if applicable.
- 6) **Discipline:** Any major penalties or game ejections will be reviewed by the event director for further disciplinary action. There will be no toleration for fighting or un-sportsman like conduct versus players or officials. Disciplinary action will be based on items recorded on the game sheet or any reports from on-ice officials. Major penalties for items such as fighting, travesty of the game or intent to injure penalties can result in ejection from the event.
- 7) **Format:** There will be 22 Teams in the College Showcase. Each team will play a 4-game round robin. The top 8 teams will advance to the quarter finals.
- 8) Two (2) points will be awarded for a win, one (1) point for a tie.
There will be no overtime during round robin games.
- 9) Teams can only get credit up to a maximum of a FIVE (5) goal differential for the purposes of tiebreakers. Goals scored by the losing team will determine the score being used for the standings. For example, an 8-2 game result will be recorded as a 7-2 score in the standings.

10) **Tie Breaker Rules:**

The following criteria will be used to break any ties between teams upon the completion of the round robin:

- A) Number of wins
- B) Best Record against other teams in the tie (points only)***

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- C) Goals for minus goals against (Plus / Minus)
- D) Goals for divided by goals for and goals against (GF) / (GF+GA)
- E) Least goals against
- F) Least penalty minutes
- G) Coin Toss

*** In case of a multi-team tie in points (more than 2 teams),

Tie-breaker rule B only applies if ALL teams in the tie have faced each other. ***

*** Tie-breakers continue in succession as teams are eliminated in a multiple tie scenario.